May-2005

Bachelor of Computer Application (BCA) Examination

VI Semester

Computer Graphics and Multimedia

Time 3 Hours]

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[Max. Marks 50

Note: Attempt any five questions. All questions carry equal marks.

- 1. (a) What is Computer Graphics? Also explain its applications.
 - (b) Explain the different techniques to achieve color system.
- (a) Calculate the co-ordinates of first twelve points of circle (x = 100, y = 200) and radius = 100.
 - (b) What is aliasing effect? Explain the different antialiasing techniques.
- (a) Determine mirror reflection of triangle with different vertices A (4, 1), B (5, 2) and C (4, 3) with respect to the line y = x + 2.
 - (b) What is the need of homogenous co-ordinate system? Explain.
- (a) Define Window and view port. Also write down the steps used in Cohen-Sutherland line clipping algorithm.
 - (b) What is segment? Explain the different operations on segment.
- (a) What is animaton? Explain the principle of animation.
 - (b) Explain the different image file formats.
- 6. (a) Explain JPEG video compression techniques.
 - (b) How light-pen and plotters work? Explain.
- 7. (a) Differentiate between the following:
 - (i) Raster Scan System and Random Scan System.
 - (ii) Beam Penetration and Shadow Mask Method. (iii) Morphing.
- 8. Explain the following terms :
 - (a) Frame Buffer
- (b) Resolution
- (c) Interlacing

- (d) 2-D Rotation
- (e) Window to Viewport Transformation.

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